Imagine you are in a gamemaker's arena during the Hunger Games. Any number of dire situations could befall you, but you have the opportunity to ask your mentor for one small thing to be delivered by parachute to get you out of each situation. **What do you ask for, and why?**

Go beyond the obvious and be strategic! Remember, when the tributes were dehydrating in the arena in *Catching Fire*, the spile for tapping the trees was more helpful than a bottle of water would have been.

Imagine you were starving in the arena. Other than food, you would ask for:

________________________________________________________

Why? __________________________________________________

Imagine you were freezing in the arena. Other than a blanket, you would ask for:

________________________________________________________

Why? __________________________________________________

Imagine you were overheating in the arena. Other than drinking water, you would ask for:

________________________________________________________

Why? __________________________________________________

Imagine you had a broken bone in the arena. Other than a splint, you would ask for:

________________________________________________________

Why? __________________________________________________